

Year 1 Summer Term Curriculum Plan

History Geography Art and Design **Design and Technology** Collage and colour East and West Mechanisms Titanic Dyanne Williams 1973 - present Sliders and Levers en God Can't Sink Mary McCleary 1951 - present Children will learn: Children will learn: Children will learn: Children will learn: • To know the features of the Titanic • To describe what medium an artist • To name and locate the four countries, • to review the design brief and their and when it was built capital cities of the UK and seas has used (collage/mosaic) own design • To know the timeline of the Titanic • To describe what can be seen in an To identify the characteristics and • to plan by suggesting what to do • To know why the Titanic sank artist's work and share their opinion human features of Belfast next • To know what impact the Titanic has • To identify the characteristics and • To tear paper with purpose to design to know and use technical had on us today a piece of art vocabulary relevant to the project physical features of Belfast To create a paper collage/mosaic • To identify the characteristics and • to select and use tools, explaining ٠ their choices, to cut, shape and join human features of Cardiff • To create shades of colour using black paper and card • To identify the characteristics and • To apply knowledge of colour mixing • to use simple finishing techniques physical features of Cardiff and shades to paint a final design suitable for the product they are • To design and create a piece of work creating in response to an artist. • to evaluate their product by • To create a collage and add texture discussing how well it works using key techniques to evaluate whether it meets design criteria

Physical Education Religious Education Computing Music Dance and Gymnastics Why are stories such a good way to learn? Charanga Music Scheme **Teach Computing Scheme** Pop and Classical Music

Children will learn:

- To use counts of 8 to move in time and make a dance look interesting
- To explore pathways in a dance.
- To create a dance using, actions, pathways and counts.
- To explore speeds and actions in our pirate inspired dance.
- To copy, repeat, create and perform actions that represent the theme.
- To develop and combine travelling movements.
- To develop quality when performing and linking shapes
- To develop stability and control when performing balances.
- To develop technique and control when performing shape jumps.

Superstar sports:

Fun fitness and Archery

To begin to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination.

Vodas	Jac Je Chiny
Jorah A	Guran
Tripitaka	Jible H

Children will learn:

- what their favourite stories are and why
- if stories teach us anything
- which stories are important to Jewish people
- which stories are important to Muslim people
- which stories are important to Hindu people
- which stories did Jesus tell that teach important things to Christians
- who Christians think Jesus is
- what makes stories a good way of teaching us important things

Celebration days: Eid ul fitr (Islam) Buddha Day (Buddhism)

Children will learn:

- To follow a pulse or beat within a piece of music
- To follow a rhythm using long and short sounds
- To follow melodic patterns using high and low
- To follow pitch in a piece of music
- To learn a chant or song that goes in time to a beat
- To explore six notes C, D, E, F, G and A on a tuned instrument
- To create and perform a tune that expresses an emotion

Programming

Children will learn:

- To explain what a given command • will do
- To combine four direction commands to make sequences
- To plan a simple program
- To find a solution to a problem
- To choose a command for a given purpose
- To show that a series of commands can be joined together
- To design the parts of a project
- To use an algorithm to create a program

E-Safety

Children will learn:

- To recognise some examples of information that is personal to someone
- To know and understand that we • can encounter a range of things online; likes/dislikes real/make believe